
Amber Hamm

Game Artist

Portfolio: <https://www.awkwardbun.ca/portfolio>

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Experience

May 2022 - PRESENT

- Created, textured, and hand-painted 3D models for builds
- Created UI elements and texture atlases
- Optimized my creations for browser use

VarLabs - *Pixel NPC Animator*

April 2022 - April 2022

- Created idle animations for pre-existing pixel NPC characters
- Documented my work
- Helped other teammates learn the program
- Daily standup meetings
- Helped create and present 2 demos

Get Ready! & Other Game Jams - *Game Designer/Artist*

September 2020 - PRESENT

- Created 2D icons & art, Character concepts, and UI designs
- Came up with game concepts, and balances, and create needed documents
- Organized team duties, set up and organized the Jira, logged work on Jira, organized and committed to the SVN

AwkwardBun's Art - *Owner & Artist*

April 2017 - PRESENT

- Created 2D icons, character art/design, logos, and social branding
- Took client's written requests, and turned them into visual 2D art

Twitch - *Contracted Artist for **Happy HAHAHA!idays! Emotes & MegaCheer Food Fight Emotes***

June 2019 - July 2019, September 2019 - November 2019

- Created 2D icons/emoticons based on the theme given
- Took requests, and feedback into account as I made different drafts and changes

EDUCATION

Conestoga College, Kitchener, ON - *Game Design*

September 2020 - April 2022

learned how to create games, apps, and simulations for use in the games industry, entertainment, education, and beyond. provided me with a strong set of skills and knowledge for game design, gameplay programming, and employment across various parts of the production pipeline.

SKILLS

- Pixel Art
- 2D Art & Assets
- Level Design Creation & Environmental Design
- Social Media Branding Creation
- UI Design
- Story Boarding
- 3D Modeling
- Handpainting 3D Models
- Programming Knowledge
- Fast learner
- Organized

Programs & Tools

- Unity 2D & 3D
- 3DS Max & Maya
- Blender
- Visual Studios
- Adobe Photoshop
- Adobe Illustrator
- Clip Studio Paint
- Procreate
- Adobe After Effects
- Figma
- Jira
- SVN
- Aseprite
- Trello
- Decentraland